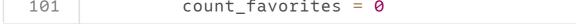
```
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fga-eps-mds/2018.2-GamesBI_Importadores 🤇	Star	
Overview Progress Issues Code Trends	Last $\&$ master build 6 days ago \bigcirc Refresh	
Showing 14 of 14 total issues	Clear all filters Apply filters	
Function filter_infos_game_steam has a Cognitive Complexity of 75 Severity (exceeds 5 allowed). Consider refactoring.		
<pre>109 def filter_infos_game_steam(self, game_data): 110 for game in game_data.values(): 111 if 'data' in game: 112 data = game["data"] 113 114</pre>	 Minor CATEGORY Complexity Duplication STATUS 	
•••• Found in worker/resources/Steam.py - About 1 day to fix	OpenConfirmed	
Function filter_steam_games has a Cognitive Complexity of 38 (exceeds Invalid 5 allowed). Consider refactoring. OPEN		
<pre>26 def filter_steam_games(self, games_data): 27 select_games = [] 28 count = 0 29 for game in games_data.values():</pre>	SOURCE Code Climate Explore 3rd-party plugins	
30if self.valid_game(game):LANGUAGE•••• Found in worker/resources/Steam.py - About 5 hrs to fixPython		

Function filter_video_youtube_gama has a Cognitive Complexity of 26

(exceeds 5 allowed). Consider refactoring.

97	<pre>def filter_video_youtube_gama(self, video_data):</pre>
98	count_views = 0
99	count_likes = 0
100	count_dislikes = 0
101	count for contact = 0



•••• Found in worker/resources/Youtube.py - About 3 hrs to fix

File Steam.py has 265 lines of code (exceeds 250 allowed). Consider

refactoring. OPEN

1	<pre>import os</pre>
2	<pre>import requests</pre>
3	<pre>import colorific</pre>
4	from PIL import Image
5	
6	

•••• Found in worker/resources/Steam.py - About 2 hrs to fix

Function filter_game_data has a Cognitive Complexity of 10 (exceeds 5

allowed). Consider refactoring.

26	<pre>def filter_game_data(self, ndata):</pre>
27	total_views = 0
28	<pre>streams = []</pre>
29	if 'data' in ndata:
30	data = ndata['data']

•••• Found in worker/resources/Twitch.py - About 1 hr to fix

Avoid (deeply nested control flow statements.
124	if strong:
125	languages.append(language.split('

125	<pre>languages.append(language.split('<')[0])</pre>
126	else:
127	languages.append(language)
128	else:
127	languages.append(language)

•••• Found in worker/resources/Steam.py - About 45 mins to fix

Avoid deeply nested control flow statements.	
--	--

144	<pre>if 'path_thumbnail' in screenshot:</pre>
145	<pre>url = screenshot['path_thumbnail']</pre>
146	<pre>pallete = self.get_palette(url)</pre>
147	<pre>list_pallets.append(pallete)</pre>
148	dictionary_screenshot = {

OPEN

•••• Found in worker/resources/Steam.py - About 45 mins to fix

Avoid deeply	nested co	ontrol flow	statements.	OPEN
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135	if 'description' in genre:
136	<pre>genres.append(genre['description'])</pre>
137	else:

•••• Found in worker/resources/Steam.py - About 45 mins to fix

Function filter_ids_youtube_game has a Cognitive Complexity of 7

(exceeds 5 allowed). Consider refactoring.

62	<pre>def filter_ids_youtube_game(self, youtube_results):</pre>
63	<pre>items = []</pre>
64	<pre>if 'items' in youtube_results:</pre>
65	<pre>items = youtube_results['items']</pre>
66	
67	

•••• Found in worker/resources/Youtube.py - About 35 mins to fix

Similar blocks of code found in 3 locations. Consider refactoring.

OPEN	
19	if status == 200:
20	<pre>data = request.json()</pre>
21	<pre>return self.filter_steam_games(data)</pre>
22	else:
23	return []

•••• Found in worker/resources/Steam.py and 2 other locations - About 30 mins to fix

Similar blocks of code found in 3 locations. Consider refactoring.

OPEN	
55	if status == 200:
56	<pre>ndata = stream_data.json()</pre>
57	<pre>return self.filter_stream_data(ndata)</pre>
58	else:
59	return []

•••• Found in worker/resources/Twitch.py and 2 other locations - About 30 mins to fix

Similar blocks of code found in 3 locations. Consider refactoring.

OPEN	
55	if status == 200:
56	<pre>data = request.json()</pre>
57	<pre>return self.filter_ids_youtube_game(data)</pre>
58	else:
59	return []

•••• Found in worker/resources/Youtube.py and 2 other locations - About 30 mins to fix

Function get_palette has a Cognitive Complexity of 6 (exceeds 5

allowed). Consider refactoring.

251	<pre>def get_palette(self, img_url):</pre>
252	<pre>request = requests.get(img_url, stream=True)</pre>
253	<pre>status = request.status_code</pre>
254	if status == 200:
255	<pre>img = Image.open(request.raw)</pre>

•••• Found in worker/resources/Steam.py - About 25 mins to fix

Function valid_owners has a Cognitive Complexity of 6 (exceeds 5

allowed). Consider refactoring.

225	<pre>def valid_owners(self, str_owners):</pre>
226	<pre>low_average = str_owners.split(" ")[0]</pre>
227	<pre>high_average = str_owners.split(" ")[1]</pre>
228	<pre>low_average_valid = ""</pre>
229	for number in low_average:

•••• Found in worker/resources/Steam.py - About 25 mins to fix

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